

XMANAI HACKATHON

RULES AND GUIDELINES

The hackathon will be both a tutorial and a hackathon competition between teams composed of university students to develop the most creative explainable IA solutions in the context of the XMANAI project. All participants will be organized into teams (working groups with 3 elements) and supported by data scientists and experts in the field of AI, they will put hands-on XAI models and data. The specific rules of participation are the following:

- The event is free, but **registration is mandatory**. Please do so by filling-in the online form available [here](#) before ~~30th of June 2023~~ 7th of July 2023 (extended deadline)
- Teams/groups must be comprised of **3 persons**
- It is expected that participants use their own laptops
- All the hackathon supporting materials (e.g., tools, guidelines, templates, data) will be provided by the XMANAI team during the event
- Support by XMANAI team is ensured at the event with experts from the project
- At least one team member must attend (in presence) the introductory session at the beginning of the first day and during the supervised exercises, hence confirming the registration.
- Although you can participate off-line to the hackathon development sessions, it is highly recommended to be physically present to facilitate the cooperation.
- All projects should be submitted by 11:00 local time, on the 14th of July 2023, on the shared space indicated at the starting of the hackathon. Submissions should contain a zipped folder with the documentation (e.g., project title, group members, project objectives, code and necessary instructions)
- All project submissions remain the intellectual property of who submits them, and they **will not** be used for commercial purposes.
- To be eligible to the awards, teams must submit the project in time and be **active on social media** (Twitter) during the event, tagging the project (@XMANAI_Project) and using the #XMANAIHackathon hashtag

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AWARDS AND SELECTION CRITERIA

Merit awards will be given to two (2) winning teams based on the quality of the work developed and one (1) additional social media award is foreseen to the team that is most active on social media, making more tweets using the event hashtag and identifying the XMANAI project. All winning team members will receive an award, hence:

- 1st prize: 2 Smartphones
- 2nd prize: 2 Tablets
- Social Media prize: 2 Smartwatches



1st Prize

Smartphone* up to 600€



2nd Prize

Tablet* up to 400€



Social media award

Smartwatch* up to 300€

*The pictures are only illustrative and the brand/model of the devices will be communicated at the time of the event

The event organisation reserves the right to choose the models of the prizes to be awarded given the indicative value illustrated.

The awards will be assigned following an evaluation by a panel of experts from the XMANAI project. They will consider the following criteria:

- Originality (20%)
- Usability and Performance (20%)
- Efficiency (namely if the project fulfils all the proposed objectives) (20%)
- Usage of explainability techniques (40%)

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CODE OF CONDUCT

- We ask that you act kindly, behave professionally, and do not insult or put down other attendees
- Failure to comply may result in disqualification